CALL TO POWER II

C R A D L E T E C H T R E E

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CONSTRUCTION

Stone Working

Brick Making *+Slave Labor*
▲ Walls (D)
★ Pyramids (C)

Architecture *+Applied Math*
▲ Work Camp (P)
▲ Capitol (H)
⚒ Watch Tower (D)

Masonry
▲ City Walls (D)
★ Temple of Zeus (H)
⚒ Fortifications (D)

Ballista Towers *+Ballistics*
▲ Ballista Tower (D)

Concrete *+Aqueducts*
▲ Arena (H)

Civic Engineering *+Geometry*
▲ Conscripted Labor (P)
★ Coliseum (H)

Mechanical Clock *+Agricultural Rev*
▲ Mills (P)

Machine Tools *+Banking*
▲ City Clock (C)

Flintlock *+Printing Press*
❖ Infantryman

Railroad *+Cannon Making*
▲ Food Silo (F)
⚒ Railroads

Oil Refining *+Ind Revolution*
▲ Oil Refinery (P)
⚒ Drill Plat. (C)
❖ Submarine

ENGINEERING

Toolmaking
❖ Spearman

Mining *+Slave Labor*
⚒ Mines (P)

Copper Smelting *+Trade*
▲ Forge (P)
❖ Slavemaster

Bronze Working *+Trade*
❖ Hoplite

Barracks *+Philosophy*
★ Spartan Philosophy
❖ Hypaspists

Iron Working *+Alchemy*
❖ Legion
⚒ Mine Shaft (P)

Gothic Architecture *+Classical Ed*
▲ Basilica (H)

Perspective

Modern Metallurgy *+Age of Reason*
⚒ Advanced Mines (P)

Industrial Revolution *+Economics*
▲ Factory (P)
❖ Ironclad

Explosives *+Gunpowder*
❖ Artillery

Mass Production *+Economics*
⚒ Sonar Buoy (D)
❖ Destroyer
❖ Machine Gunner
❖ PT Boat

Robotics *+Nuclear Power*
▲ Robotic Plant (P)
⚒ Auto Fisheries (F)

Nano Assembly *+Digital Encryption*
⚒ Sea Tunnel
❖ Sea Engineer
⚒ Undersea Base

Nano Machines *+Technocracy*
⚒ Sea Mines (P)
★ Nanite Def. (D)

Nano Warfare *+Plasma Weaponry*
❖ Infector

SEA

Ship Building *+Toolmaking*
❖ Coracle

Sails *+Astronomy*
⚒ Net (F)
❖ Bireme

Map Making *+Currency*
⚒ Port (C)
★ Alexandria Lighthouse (C)

Hullmaking *+Geometry*
⚒ Advanced Nets (F)
❖ Heptireme

Ocean Faring *+Bureaucracy*
❖ Longship

Compass *+Dark Ages*
❖ Carrack

Astrolabe *+Greek Fire*
❖ Dromon

Chronometer *+Cannon Making*
★ East India Company (C)
❖ Galleon

Naval Tactics *+Economics*
▲ Battlements (D)
❖ Ship Of Line

Advanced Naval Tactics *+Explosives*
❖ Battleship

Naval Aviation *+Aerodynamics*
▲ Aircraft Carrier

Fluid Breathing *+Modern Medicine*
❖ Scout Sub

Ultra Pres. Mach. *+Nano Assembly*
⚒ Advanced Sea Mines (P)
❖ Crawler

FLIGHT

Projectile Weapons *+Toolmaking*
❖ Slinger

Archery *+Bronze Working*
❖ Archer

Composite Bow *+Barracks*
❖ Composite Archer

Siege Weapons *+Geometry*
❖ Catapult

Crossbow *+Feudalism*
❖ Crossbowman

Greek Fire *+Classical Ed*
❖ Trebuchet

Gunpowder *+Trade Guilds*
❖ Arquebusier

Cannon Making *+Machine Tools*
❖ Cannon

Aerodynamics *+Mass Production*
▲ Airport (C)
⚒ Airbase (D)
❖ Fighter

Vertical Flight *+Corporation*
▲ Cargo Helicopter

Jet Propulsion *+Modern Metal*
❖ Bomber

Supersonic Flight *+Corp. Republic*
❖ Interceptor

Advanced Composites *+Conservation*
❖ Stealth Bomber
❖ Stealth Fighter

Space Flight *+Fuel Cells*
▲ Orbital Lab (S)
❖ Space Plane

WARFARE

Domestication *+Agriculture*
⚒ Pasture (F)

Horse Riding *+Projectile Weapons*
❖ Javelin Cavalry

Chariots *+Wheel*
❖ Chariot

Mobile Tactics *+Archery*
❖ Horse Archer

Horse Armor *+Barracks*
❖ Horseman

Stirrup *+Tribunal Empire*
❖ Cataphract

Chivalry *+Feudalism*
❖ Knight

Cavalry Tactics *+Flintlock*
❖ Cavalry

Fascism *+Nationalism*
❖ Fascist

Tank Warfare *+Internal Combust.*
❖ Tank

Advanced Infantry Tactics *+Naval Aviation*
❖ Marine
❖ Paratrooper

Unified Physics *+Chaos Theory*
▲ Forcefield (D)
★ National Shield (D)

Plasma Weaponry *+Fusion*
❖ Plasma Destroyer
❖ Leviathan

ECONOMICS

Pottery *+Toolmaking*
▲ Bazaar (C)

Trade *+Wheel*
❖ Caravan

Currency *+Copper Smelting*
▲ Agora (C)
⚒ Trading Post (C)

Oligarchy *+City State*
❖ Elephant Warrior

Bureaucracy *+Jurisprudence*
▲ Marketplace (C)
▲ Silo (F)
★ Appian Way (H)

Tribunal Empire *+Ethics*
★ Hadrian's Wall (D)

Dark Ages *+Christianity*
❖ Man at Arms

Banking *+Mills*
▲ Bank (C)
★ Silk Road (P)
❖ Pikeman

Trade Guilds *+Astrolabe*
▲ Craft Guild (P)
❖ Merchant Trader

Economics *+Democracy*
▲ Brokerage (C)
★ London Ex. (C)

Communism *+Industrial Rev*
❖ Revolutionary

Mass Media *+Electricity*
⚒ Outlet Mall (C)
❖ Televangelist

Corporation *+Mass Production*
★ Empire State (G)
❖ Corporate Branch

Global Economics *+Corp. Republic*
❖ Capitalization
❖ Freight Transport
★ Hollywood (C)

Digital Encryption *+Global Comm.*
▲ Global E-Bank (C)
★ Data Haven (G)

Virtual Democracy *+Neural Interface*
★ Egalitarian Act (H)

Ecotopia *+Nano Assembly*
★ Central Matter Decompiler (P)
❖ Ecoterrorist

Gaia Controller *+Nano Machines*
▲ Gaia Cont. Core
▲ Gaia Power Sat.
⚒ Obelisk
★ Solaris Project (D)

Environment *+Smart Materials*
⚒ Mega Sea Mines
❖ Dreadnaught

SCIENCE

Astronomy *+Religion*
▲ Ziggurat (S)
★ Stonehenge (F)

Applied Math

Cosmology *+Philosophy*
▲ Academy (S)
★ Aristotle Lyceam (S)

Alchemy *+Ballistics*
❖ Trireme

Geometry *+Iron Working*

Classical Education *+Theology*
▲ University (S)

Optics *+Astrolabe*
★ Galileo's Telescope (S)

Chemistry *+Alchemy*

Physics *+Age of Reason*
★ Newton's Theories (S)

Quantum Physics *+Computer*
★ Manhattan Project (S)

Gaia Theory *+Eco Preserve*
★ Eden Project (D)
❖ Eco Ranger

SOCIETY

Religion
▲ Shrine (H)

Slave Labor *+Stone Working*
❖ Slaver

Monotheism *+Ceremonial Burial*
★ Temple of Solomon (H)
❖ Prophet

Drama *+Writing*
▲ Theatre (H)
★ Olympics (D)

Philosophy *+City State*

Republic
❖ Spy
❖ Pezheteroi

Ethics *+Jurisprudence*
▲ Forum (E)

Christianity *+Monotheism*
▲ Monastery (S)
★ Resurrection (H)
❖ Cleric

Theology *+Dark Ages*
Theocracy
★ Hagia Sophia (H)
❖ Teuton Knight

Islam
▲ Mosque (H)
★ Mecca (S)

Renaissance *+Perspective*

Vernacular Prose *+Chivalry*
★ Shakespeare Theatre (H)

Age of Reason *+Nationalism*
★ Emancipation Proclaimation (P)

Adv. Urban Planning *+Modern Metallurgy*
⚒ Mega Mines
❖ Urban Planner

Arcologies *+Adv. Composites*
▲ Arcologies (G)

AI Surveillance *+Robotics*
▲ Security Monitor (E)
❖ Spy Plane

ENVIRONMENT

Agriculture
❖ Warrior

Water Lifts *+Astronomy*
⚒ Farms (F)

Granaries *+Brick Making*
▲ Granary (F)

Aqueducts *+Masonry*
▲ Aqueduct (F)
★ Hanging Gardens (F)
⚒ Latifundia (F)

Agricultural Revolution *+Dark Ages*
⚒ Adv. Farms (F)

Internal Combustion *+Oil Refining*
❖ Troop Ship

Mass Transit *+Internal Comb.*
▲ Public Transportation (G)

Conservation *+Global Economics*
▲ Recy. Plant (H)
⚒ Nature Preserve (G)

Fuel Cells *+Quantum Physics*
▲ Eco-Transit (H)

Cybernetics *+Gene Therapy*
❖ War Walker

Smart Materials *+NanoWarfare*
⚒ Mega Sea Mines
❖ Dreadnaught

ENERGY

Wheel *+Toolmaking*
⚒ Roads

Ballistics *+Composite Bow*
❖ Belfroi

Electricity *+Industrial Rev.*
▲ Movie Palace (H)
⚒ Listening Post (D)

Radar *+Naval Aviation*
▲ Flak Tower (D)
⚒ Radar Stat. (D)
❖ Mobile SAM

Computer *+Corp. Republic*
▲ Computer Center (S)

Guided Weapons *+Radar*
❖ Cruise Missle

Nuclear Power *+Quantum Physics*
▲ Nuclear Plant (P)
★ Internet (S)
❖ Nuclear Sub
❖ Nuke

Superconductor *+Adv. Composites*
⚒ Maglevs
★ Field Dynamics Lab (S)

Neural Interface *+Genetics*
▲ VR Amusement Park (H)
❖ Cyber Ninja

Neural Reprogramming *+Digital Encryption*
▲ Behavior Mod. Center (E)

MEDICINE

Ceremonial Burial *+Religion*

Herbalism *+Granaries*
▲ Apothecary (G)
★ Valley of the Kings (G)

Hippocratic School *+Philosophy*
▲ Physician (G)

Plumbing *+Concrete*
▲ Bath House (G)

Pharmaceuticals *+Chemistry/Ind. Rev.*
▲ Drugstore (G)
★ Penicillin (F)

Modern Medicine *+Corporation*
▲ Hospital (G)

Genetics *+Robotics*
▲ Hydro Dome (E)
★ Genome (P)
❖ Morey Striker

Gene Therapy *+Chaos Theory*
★ World Peace Center (H)
❖ Empath Diplomat

Human Cloning *+Digital Encryption*
▲ Incubation Center (G)

Genetic Tailoring *+Gene Therapy*
❖ Kracken

Life Extension *+Cybernetics*
▲ Body Exchange (G)

GOVERNMENT

Writing

Dynasty *+Religion*
❖ Diplomat

City State *+Trade*

Jurisprudence *+Monotheism*
▲ Courthouse (E)
★ Code of Hammurabi (E)

Dictatorship *+Iron Working*
❖ Praetorians

Feudalism *+Dark Ages*
▲ Castle (E)

Monarchy *+Theology*

Printing Press *+Classical Ed*
▲ Pub. House (S)
★ Gutenberg's Bible (H)

Nationalism *+Renaissance*

Democracy *+Age of Reason*

Criminal Code *+Mass Media*
⚒ Correctional Facility (E)
★ Zero Crime (E)
❖ Lawyer

Corporate Republic *+Corporation*

Global Defense *+Supersonic Flight*
★ The Agency (D)

Global Communications *+Nuclear Power*
★ Globesat (D)
❖ Anti-Bal. Missle

Technocracy *+Robotics*

Chaos Theory *+Computer*
❖ Hover Infantry

Fusion *+Nano Assembly*
❖ Fusion Tank
▲ Fusion Plant (P)